

Colour accuracy of images for colour research in architecture

A comparison of high dynamic range, hyperspectral and computer-generated images

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context.

- > A research project investigating preferences for color combinations in architectural spaces with **psychophysical techniques**
 - o working in real environments is challenging (uncontrollable variability of daylighting, **need to control experimental conditions...**), images are alternative visual stimuli to actual spaces; however, each step in the production of pictures – from scene creation to display observation – can lead to inaccuracies
 - o need to **determine limits and opportunities of digital image** as a practical design / scientific investigation tool for designing / studying coloured indoor environments
- > Step #1: focus on scene creation, **investigation of 3 types of images** for colour accuracy and sharpness:
 - o **HDR fisheye pictures**, (+) QTVR panoramas
 - o **hyperspectral pictures**, (+) spectral information at each pixel
 - o **spectral simulation**, (+) QTVR panoramas, spectral information, prediction of not yet built environments, control of parameters

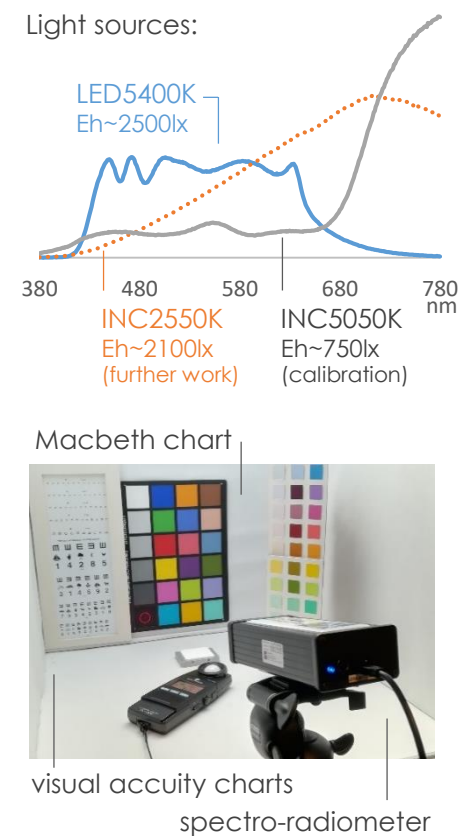
question.

> **What levels of colorimetric and photometric accuracy are achievable with HDR photography, hyperspectral photography and spectral simulation?**

> **Is the image quality (sharpness) sufficient for visual psychophysical experiments?**

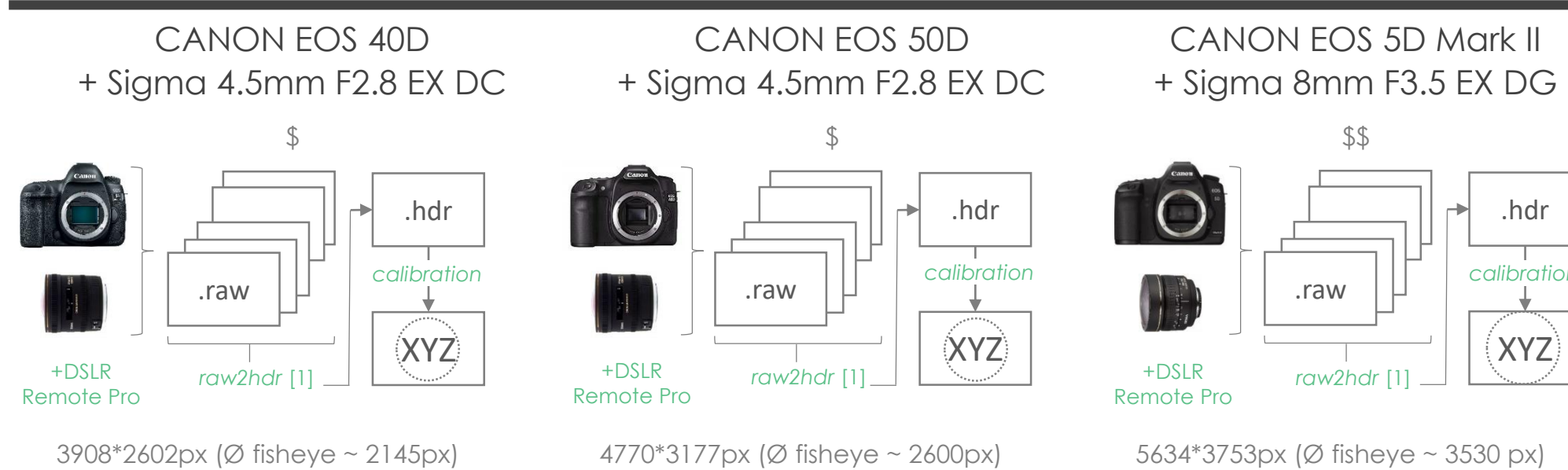
method.

- > **Photometric and colorimetric accuracy** are quantified in comparing XYZ values of a Macbeth chart retrieved from images and measured with a spectro-radiometer
- > Visual acuity charts are used to evaluate how well the camera or the software creates **sharp images**
- > **Calibration:**
 - o HDR pictures calibrated with a colour transform matrix determined specifically for each camera-lens association (minXYZ, 18 Macbeth coloured patches, INC5050K) + adjustment by channel
 - o Specim V10E calibrated by the manufacturer; images taken with the Inno-spec GreenEye camera calibrated using a calibration curve we determined (Macbeth#19, INC5050K) + luminance adjustment
 - o In Ocean, the light source radiance is adjusted using the 6 Macbeth grey samples

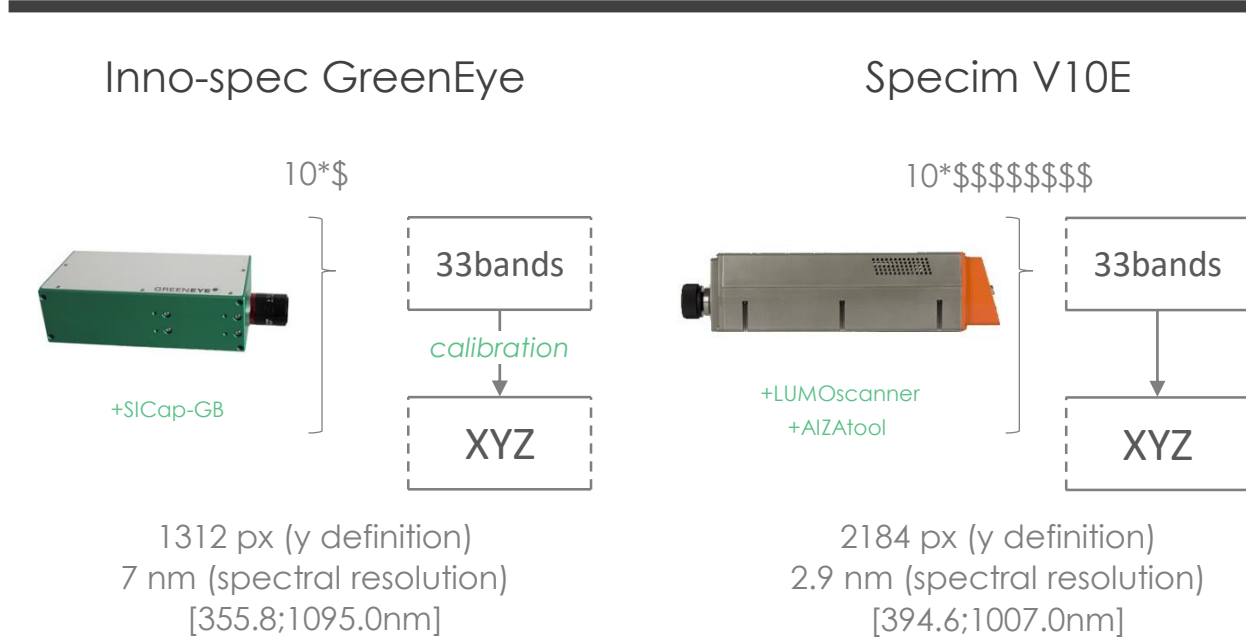


material.

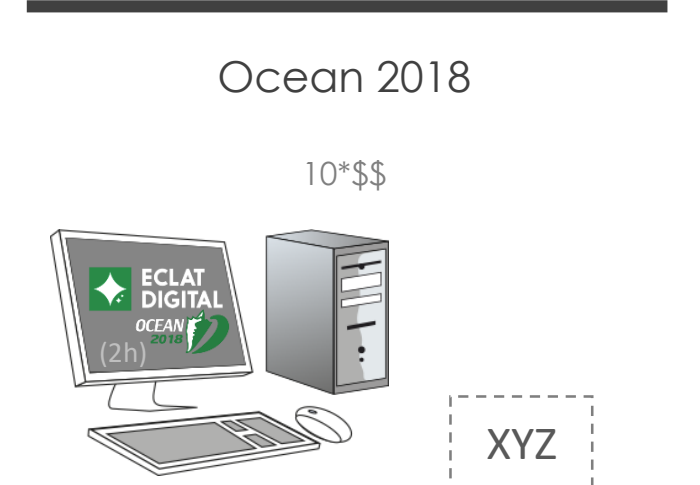
HDR PHOTOGRAPHY



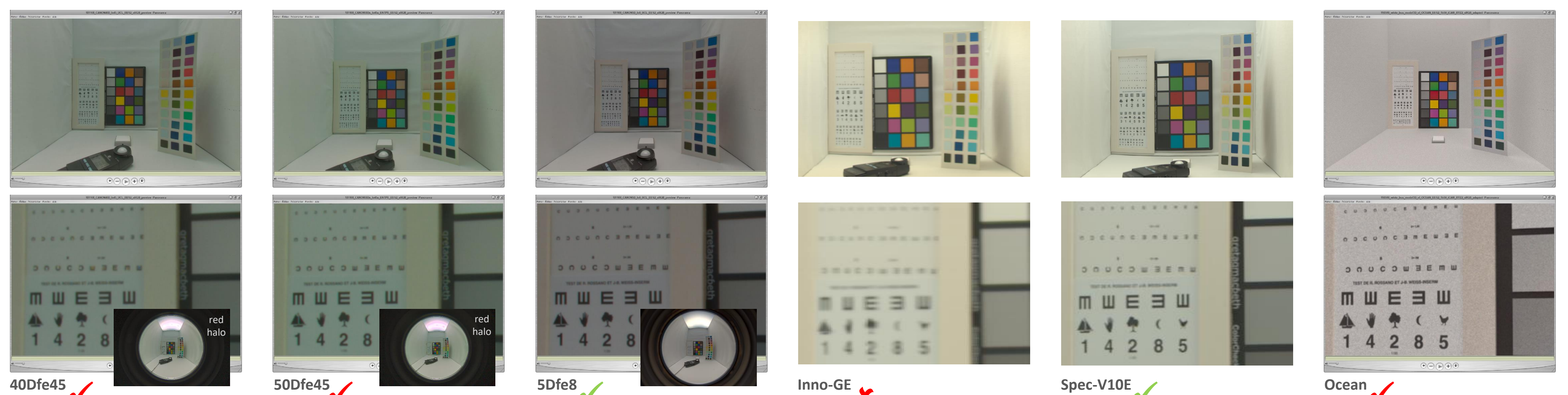
HYPERSPPECTRAL PHOTOGRAPHY



SPECTRAL SIMULATION

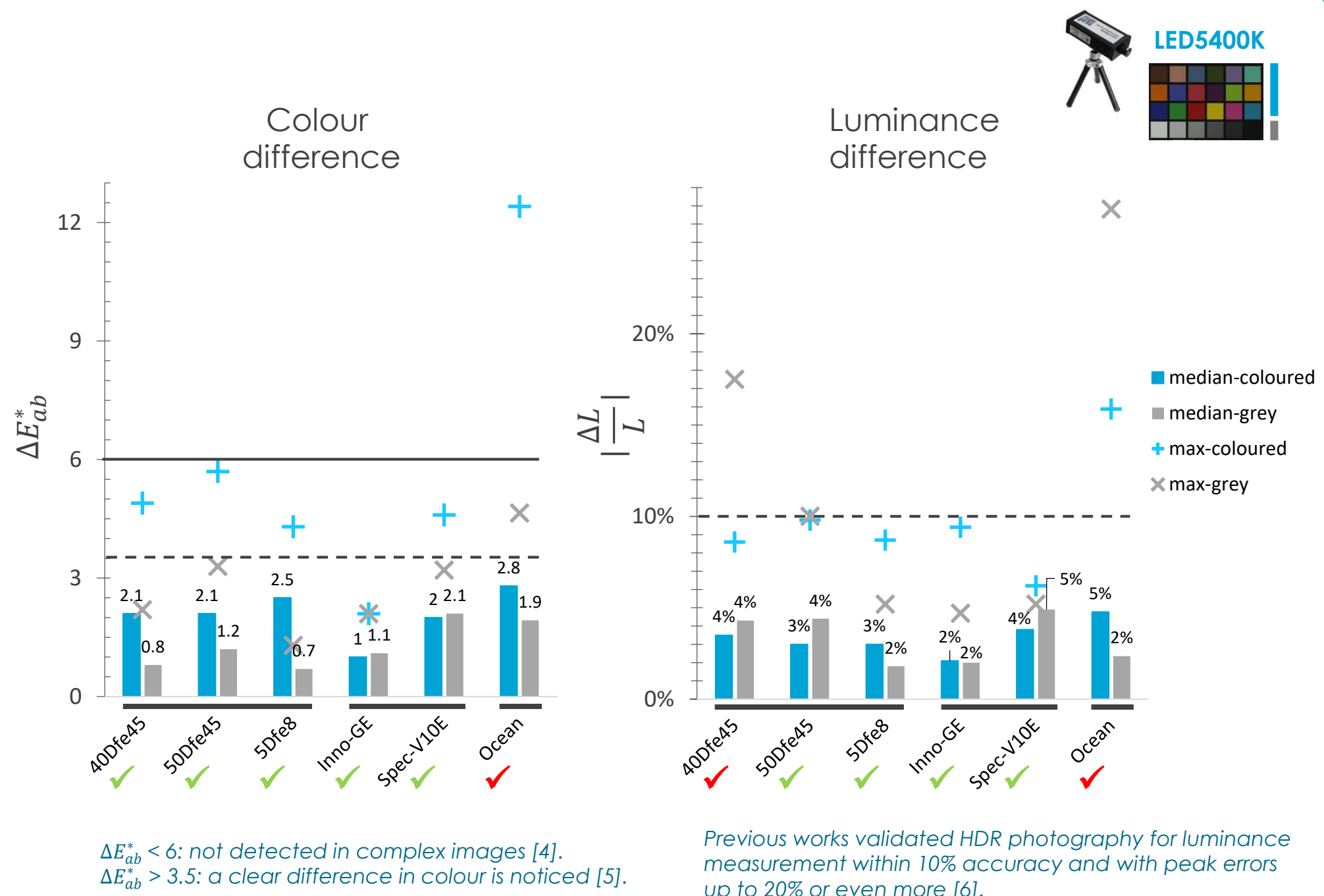


results | image quality.



Images were tone-mapped with the iCAM06 algorithm [2] and the following user-controllable parameters : p=0.75, gamma_value=1, D=0.9 (quasi complete adaptation). QTVR (semi-spherical) panoramas were created using PTGui Stitching software. This type of image was previously identified as a promising tool for studying the appearance of lighting and space [3].

results | accuracy.



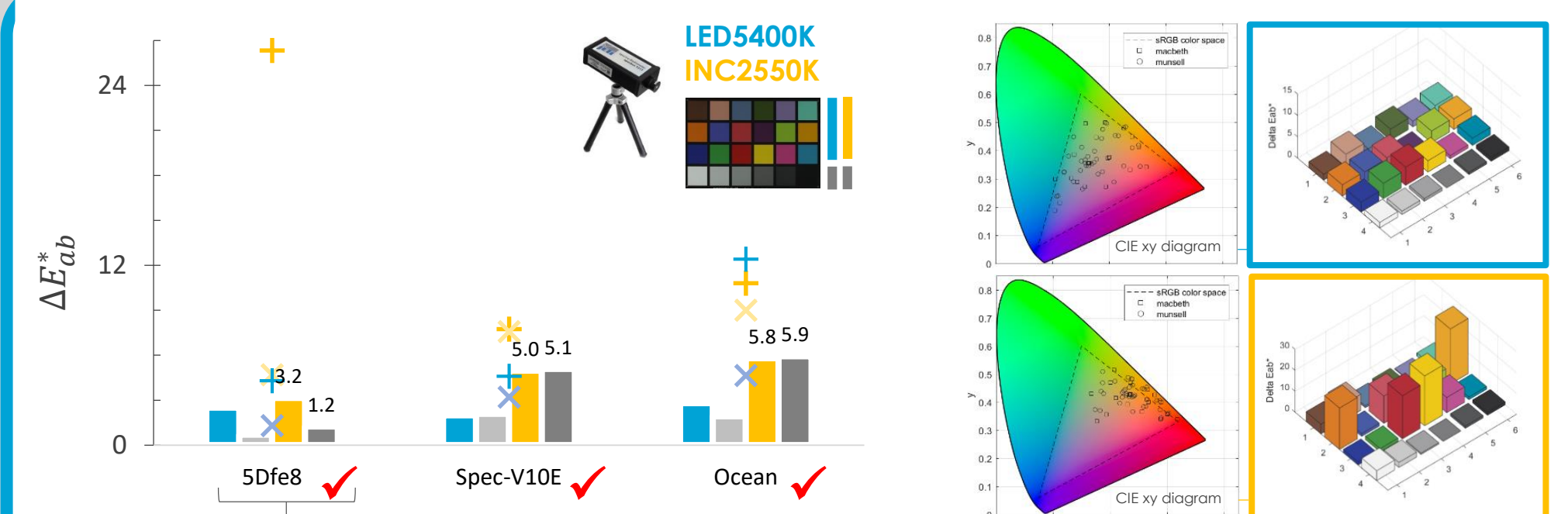
Median differences between two spectro-radiometer measurements (LED5400K, 24mb) are 0.5 (ΔE_{ab}^*) and 1% ($|\Delta L/L|$).

conclusion.

- > **5Dfe8** is slightly more accurate for measuring colour and luminance, and produces sharper QTVR panoramas than other DSLR cameras fitted with a fisheye lens
- > Similar ranges of differences are observed with HDR and hyperspectral images but consistency between colour and grey samples is higher in hyperspectral images than in HDR pictures; **Spec-V10E** produces images sharp enough for psychophysical experiments
- > Differences observed in rendered images are higher than in HDR/hyperspectral pictures

Further work : **other CCTs**, higher light levels, presence of sun spots...

further work.



> Colour differences are higher under INC2550K than under LED5400K: sRGB gamut ? IR ?

Median difference (ΔE_{ab}^*) between two spectro-radiometer measurements (INC2550K, 24mb) is 0.6.